



# OLEKSANDR PUCHKO

## UX/UI + Graphic designer

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## EDUCATION

Professional junior bachelor's degree in computer engineering

IFNTUNG

2021 - 2023

Computer Graphic

TEB

2023 - 2024

## SKILLS

Figma

Adobe Photoshop

Adobe Illustrator

Adobe After Affect

## LANGUAGES



Ukrainian



English

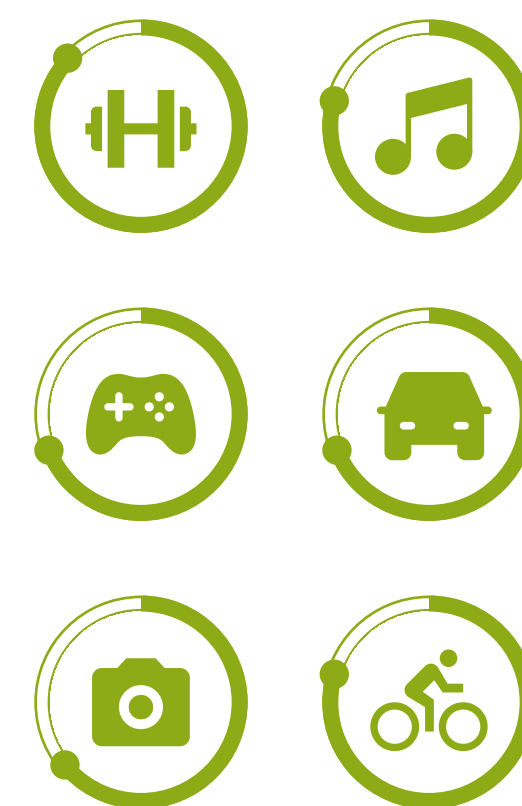


Polish

## About me

I am a designer with a strong drive for continuous growth and development. I excel in communication, both with clients and within a team, and am equally comfortable working independently. I can effectively explain design solutions and value the input of my team. With a keen eye on trends, I balance aesthetics with functionality to create meaningful designs. For me, design is more than just a job—it's a passion.

## Hobbies



## Experience

### UX/UI Designer

January 2023 - Present (1>year)  
ITech software

Created over 50 websites and branding projects in the crypto niche. Redesigned the company's trading platform and CRM system, resulting in increased conversions and improved usability. Designed infographics and social media materials that enhanced brand engagement.

### Graphic designer

January 2022 - January 2023 (1 year)  
Sako (Ivano Frankivsk)

Designed over 50 custom prints, designed packaging, handled photo retouching and color correction, and created advertising materials.

### Graphic designer + Video editor

December 2020 - Present  
My own

My first work in the field of graphic design and video editing was my YouTube channel. I liked making edits on various topics, and I was quite good at simple editing. Cooperation with other channels brought me income, I did previews and channel branding on various topics. Also i worked in freelance